

# Chrystopher Robb

## Multimedia and Sound Designer

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## EDUCATION

B.A. in Digital Technology & Culture

The CMDC of the Department of Digital Technology & Culture, expected completion December 2023  
Washington State University Vancouver

## SKILLS

Digital Illustration  
Photo editing  
Video editing  
Animation  
Audio production  
Storyboards  
Concept art  
Social media  
Sound design

## SOFTWARE

Adobe Illustrator  
Photoshop  
Premiere Pro  
After Effects  
Logic Pro  
Figma  
Maya  
Slack  
Basecamp

## PERSONAL SKILLS

Versatile  
Time management  
Communication  
Team player  
Organization  
Problem solving  
Creativity  
Responsible  
Written communications

## PROJECTS

### **Sound Designer and Audio Engineer** – *DATA ENTRY: Portal* | September 2023

An adaptation of Rob Swigart's 1986 computer game, *Portal*, in the form of a VR game.

- Developed environmental sounds
- Created background music for puzzles
- Recorded voice actors and edited narration audio

### **Storyboard Designer** – “*Clean Cut Landscaping Interactive Ad*” | May 2023

An interactive advertisement designed for smart phones

- Created a storyboard of how the advertisement will play out
- Produced visually appealing graphics
- Developed an interactive concept to boost brand awareness

### **Multimedia Designer** – “*Ambience On The Rocks*” | April 2023

An animated music festival poster

- Designed original illustrations in illustrator
- Created a background score in Logic Pro X
- Animated illustrations and synchronized with sound in After Effects

### **Illustrator and Animator** – “*How To Change Your Oil Tutorial*” | November 2021

An animated tutorial of how to change the oil for a car

- Designed illustrations in illustrator
- Animated illustrations in After Effects
- Created a storyboard and color scheme